



System Fact Sheet

SYSTEM	POWER	PORTS
<p>Introduced: January 1996</p> <p>Discontinued:</p> <p>Gestalt ID:</p> <p>Form Factor: Pippin</p> <p>Weight (lbs.):</p> <p>Dimensions (inches):</p> <p>Codename:</p> <p>Oder Number:</p> <p>KB Article #: 18535, 18536, 18537</p>	<p>Max. Watts:</p> <p>Amps:</p> <p>BTU Per Hour:</p> <p>Voltage Range:</p> <p>Freq'y Range (Hz):</p> <p>Battery Type:</p> <p><input type="checkbox"/> Soft Power</p> <p><input type="checkbox"/> Monitor Power Outlet</p>	<p>ADB: 2</p> <p>Video: S-Video & VGA</p> <p>Floppy: none</p> <p>SCSI: DB-25</p> <p>GeoPort Connectors: 1</p> <p>Ethernet: none</p> <p>Microphone Port Type:</p> <p><input type="checkbox"/> Printer <input checked="" type="checkbox"/> Speaker</p> <p><input checked="" type="checkbox"/> Modem <input checked="" type="checkbox"/> Headphone</p> <p><input type="checkbox"/> Airport <input type="checkbox"/> Remote Control</p> <p><i>2 Serial (one supports GeoPort)</i></p>

VIDEO	Built-in Display:	Maximum Color Bit-depth ¹ At:
<p>VRAM Speed:</p> <p>VRAM Needed:</p> <p>Video Configuration:</p>	<p>512 640 640 640 800 832 1024 1152 1280</p> <p>x384 x400 x480 x870² x600 x624 x768 x870 x1024</p>	

¹ 1-bit = Black & White; 2-bit = 4 colors; 4-bit = 16 colors; 8-bit = 256 colors; 16-bit = Thousands; 24-bit = Millions

² The maximum color depth listed for 640x870 is 8-bit, reflecting the capabilities of the Apple 15" Portrait Display.

8-bit and 16-bit video support , Support for NTSC and PAL composite, S-Video and VGA (640x480) monitors , Horizontal and vertical video convolution

LOGICBOARD	MEMORY
<p>Main Processor: 603, 66 MHz</p> <p>PMMU:</p> <p>FPU:</p> <p>Data Path: ,</p> <p>L1 Cache:</p> <p>L2 Cache:</p> <p>Secondary Processor:</p> <p>Slots: 1 PCI</p>	<p>Memory on Logic Board: 128 K</p> <p>Minimum RAM: 6 MB</p> <p>Maximum RAM:</p> <p>RAM Slots:</p> <p>Minimum RAM Speed:</p> <p>RAM Sizes: 2, 4, 8 MB</p> <p>Install in Groups of:</p>

SOFTWARE	Speech Recognition Supported	Supported Macintosh System Software:
<p>Addressing Modes: 32-bit</p> <p>Original SSW:</p> <p>Original Enabler:</p>	<p>ROM ID:</p> <p>ROM Version:</p> <p>ROM Size:</p> <p>AppleTalk Version:</p>	<p><input type="checkbox"/> A/UX 1.0 <input type="checkbox"/> NOS 1.11 <input type="checkbox"/> ProDOS <input type="checkbox"/></p> <p><input type="checkbox"/> A/UX 1.11 <input type="checkbox"/> NOS 1.3 <input type="checkbox"/> GS/OS <input type="checkbox"/></p> <p><input type="checkbox"/> A/UX 2.0 <input type="checkbox"/> NOS 2.0 <input type="checkbox"/> NeXTStep 1.x <input type="checkbox"/></p> <p><input type="checkbox"/> A/UX 3.0.1 <input type="checkbox"/> NOS 2.1 <input type="checkbox"/> NeXTStep 2.x <input type="checkbox"/></p> <p><input type="checkbox"/> A/UX 4.1.4 <input type="checkbox"/> LOS 7/7 <input type="checkbox"/> NeXTStep 3.x <input type="checkbox"/></p> <p><input type="checkbox"/> A/UX 4.1.4.1 <input type="checkbox"/> DOS 3.1 <input type="checkbox"/> OpenStep <input type="checkbox"/></p> <p><input type="checkbox"/> A/UX 4.1.5 <input type="checkbox"/> SOS 1.3 <input type="checkbox"/> <1.0 <input type="checkbox"/></p>

SOUND	STORAGE
<p><input type="checkbox"/> Built-in Microphone</p> <p>Microphone Port Type:</p> <p>Sound In: stereo, 16-bit</p> <p>Sound Out: stereo, 16-bit</p>	<p><input checked="" type="checkbox"/> Supports Internal CD-ROM</p> <p>Floppy Size:</p> <p>Floppy Inject: manual</p> <p>Internal HD Size:</p> <p>Internal HD Interface:</p> <p>Original CD-ROM Speed: 4x</p>

HISTORY

Pippin was only sold in Japan, and was discontinued before it was even around for an entire year. Bandai Corporation licensed the technology and according to an Apple Press Release on May 16, 1996, the Pippin (named: "Atmark" - Bandai's @World product would be priced at U.S. \$599, and was scheduled to be available in the U.S. (and was, briefly) in September 1996.