

# Ayam 1.16 Hot Keys

## File Operations (Main Window):

Action	Key
New	<Ctrl-N>
Insert	<Ctrl-i>
Open	<Ctrl-o>
Save	<Ctrl-s>
Save as	<Ctrl-S>
Export RIB	<Ctrl-E>
Quit	<Ctrl-q>

## Edit Operations (Main Window):

Action	Key
Copy	<Ctrl-c>
Cut	<Ctrl-x>
Paste	<Ctrl-v>
Copy Property	<Ctrl-C>
Paste Property	<Ctrl-V>
Select All	<Ctrl-a>
Select None	<Ctrl-n>
Create/Edit Material	<Ctrl-m>
Find Master	<Ctrl-M>
Preferences	<Ctrl-p>
Apply	<Ctrl-A>
Switch Console	<Shift-Tab>
Repeat Tool	<Ctrl-t>

## View Operations (View Windows):

Action	Key
Quick Render	<Ctrl-r>
Render	<Ctrl-R>
Redraw	<Ctrl-d>
Export RIB	<Ctrl-E>
Close*	<Ctrl-w>
Make Front*	<Ctrl-f>
Make Side*	<Ctrl-s>
Make Top*	<Ctrl-t>
Make Perspective*	<Ctrl-p>
Make Trim*	<Ctrl-T>

## View Operations (View Windows):

Action	Key
Halve Size*	<Ctrl-H>
Double Size*	<Ctrl-D>
Toggle Redraw	<Ctrl-A>
Toggle Shading*	<Ctrl-S>
Draw Grid	<Ctrl-g>
Use Grid	<Ctrl-u>
Set Gridsize	<Ctrl-G>
Zoom to Object	<Ctrl-o>* / <O>
Align	<Ctrl-a>* / <L>
Toggle Local	<Ctrl-l>* / <l>
Cycle Type	<Prior> / <Next>
Cycle DrawMode	<Control-Prior> / <Control-Next>

## Modelling Actions (View Windows):

Action	Key
Move	<m>
Rotate around Origin	<r>
Rotate around Point	<a>
Scale 1D (X)	<x>
Scale 1D (Y)	<y>
Scale 1D (Z)	<z>
Scale 2D	<s>
Scale 3D	<S>
Stretch 2D	<T>
Edit Point	<e>
Directly edit Point	<p>
Edit Weight	<w>
Reset all Weights	<W>
Select (tag) Points	<t>
Select all Points	<A>
Deselect all Points	<N>
Insert Point	<i>
Delete Point	<d>
Snap Points to Grid (2D / 3D)	<g> / <G>

## Camera Actions (View Windows):

Action	Key
Rotate View	<R>
Zoom View	<o>
Move View	<v>
Move View (Z)	<V>
Rotate View	<Alt+Mouse-1>
Zoom into Region	<Shift+Mouse-1>
Zoom View	Mouse-2
Move View	Mouse-3

## Miscellaneous (View Windows):

Action	Key
Break Action	<Escape>
Rotate View (Y)	<Left> <Right>
Rotate View (X)	<Up> <Down>
Pan View (X)	<Shift-Left> <Shift-Right>
Pan View (Y)	<Shift-Up> <Shift-Down>
Zoom View In	<KP_Add>
Zoom View Out	<KP_Subtract>
Hide Object	<h>
Show Object	<H>
Split Curve	<c>
Find Parameter	<u>
Collapse Points	<C>
Explode Points	<E>

## Global (All Windows):

Action	Key
Show Property	0-9
Zap (Hide) Ayam	<Ctrl-Z>
Help	<F1>
Undo	<Ctrl-z>
Redo	<Ctrl-y>

\* - external views only